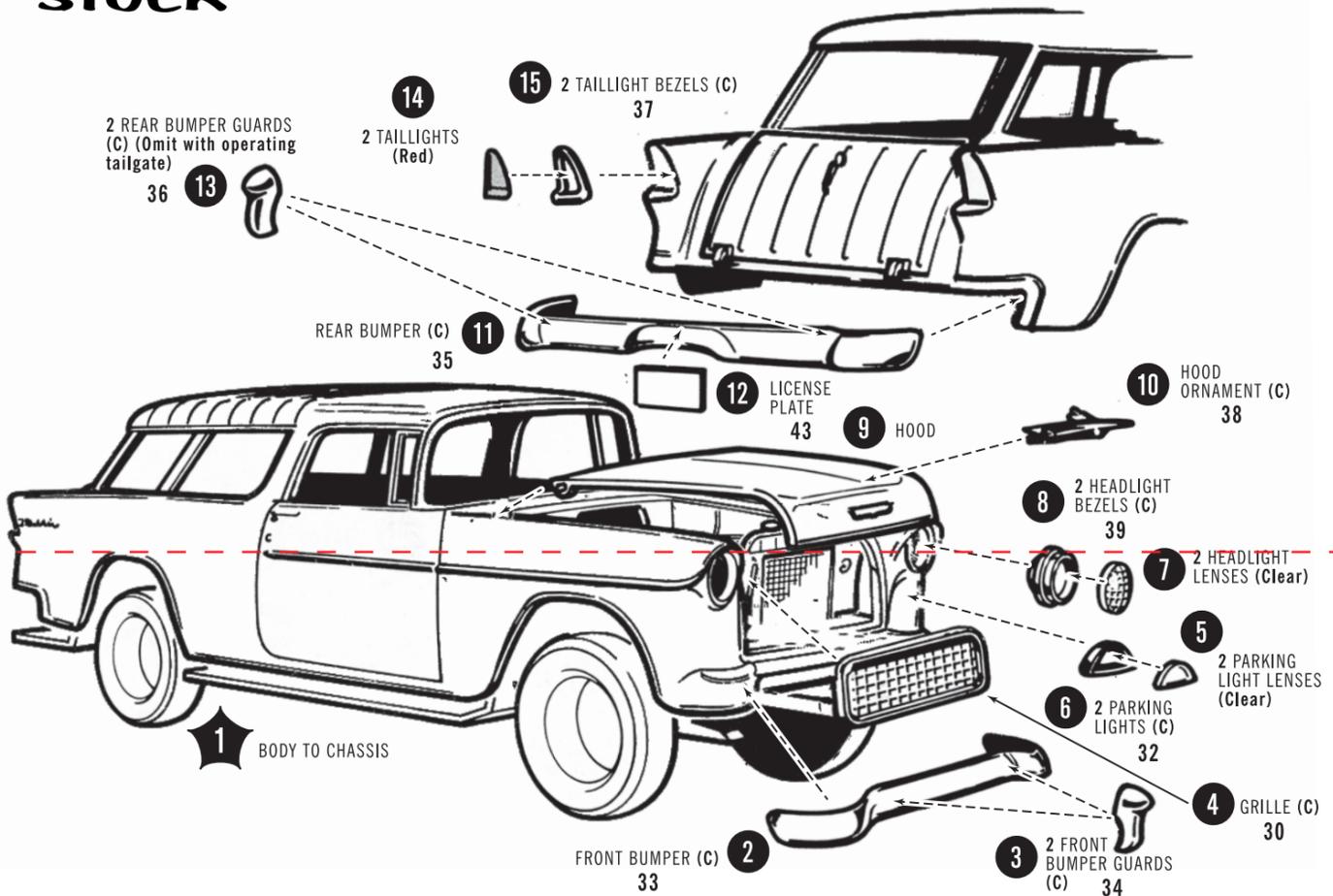
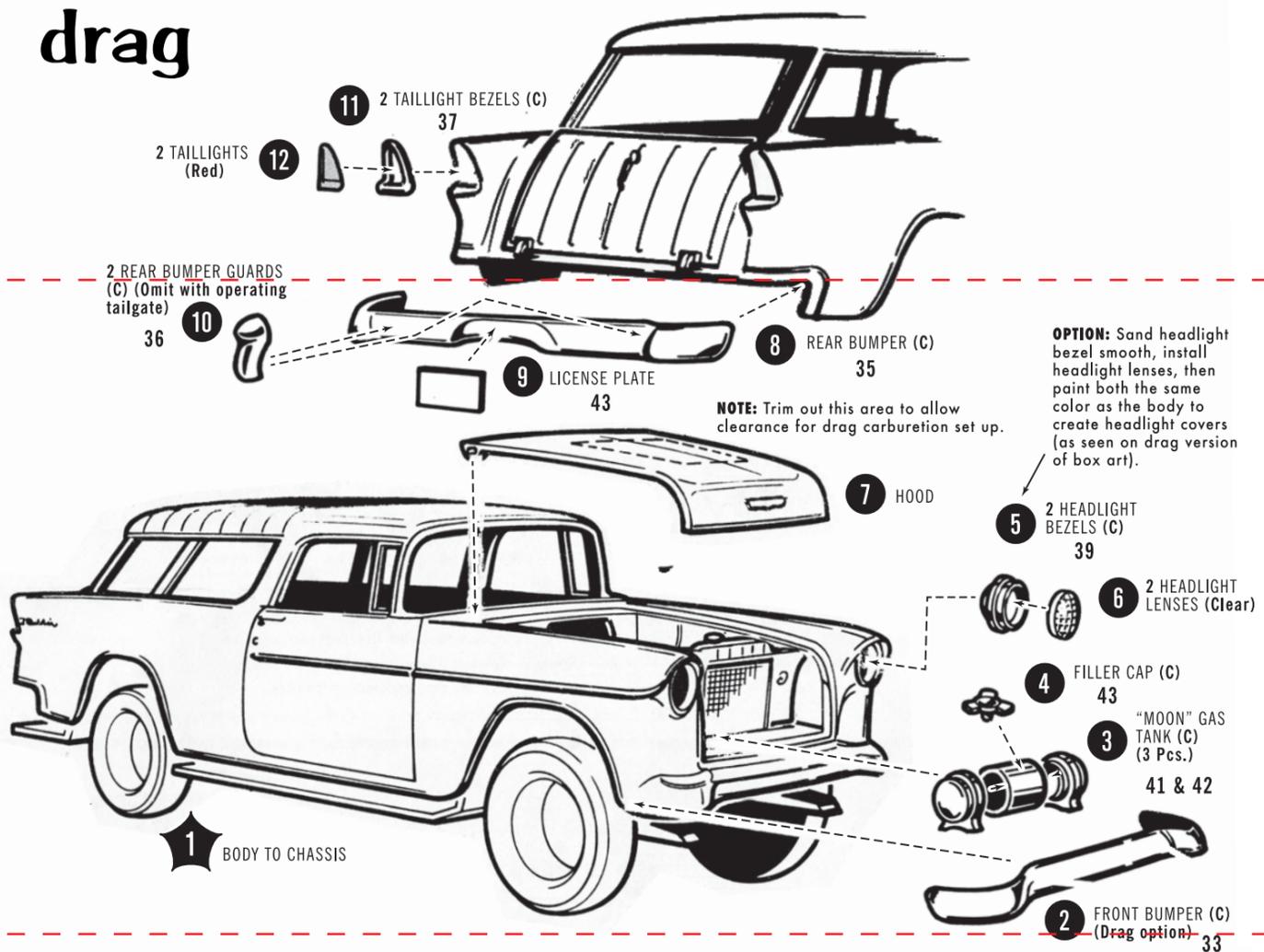


# FINAL ASSEMBLIES

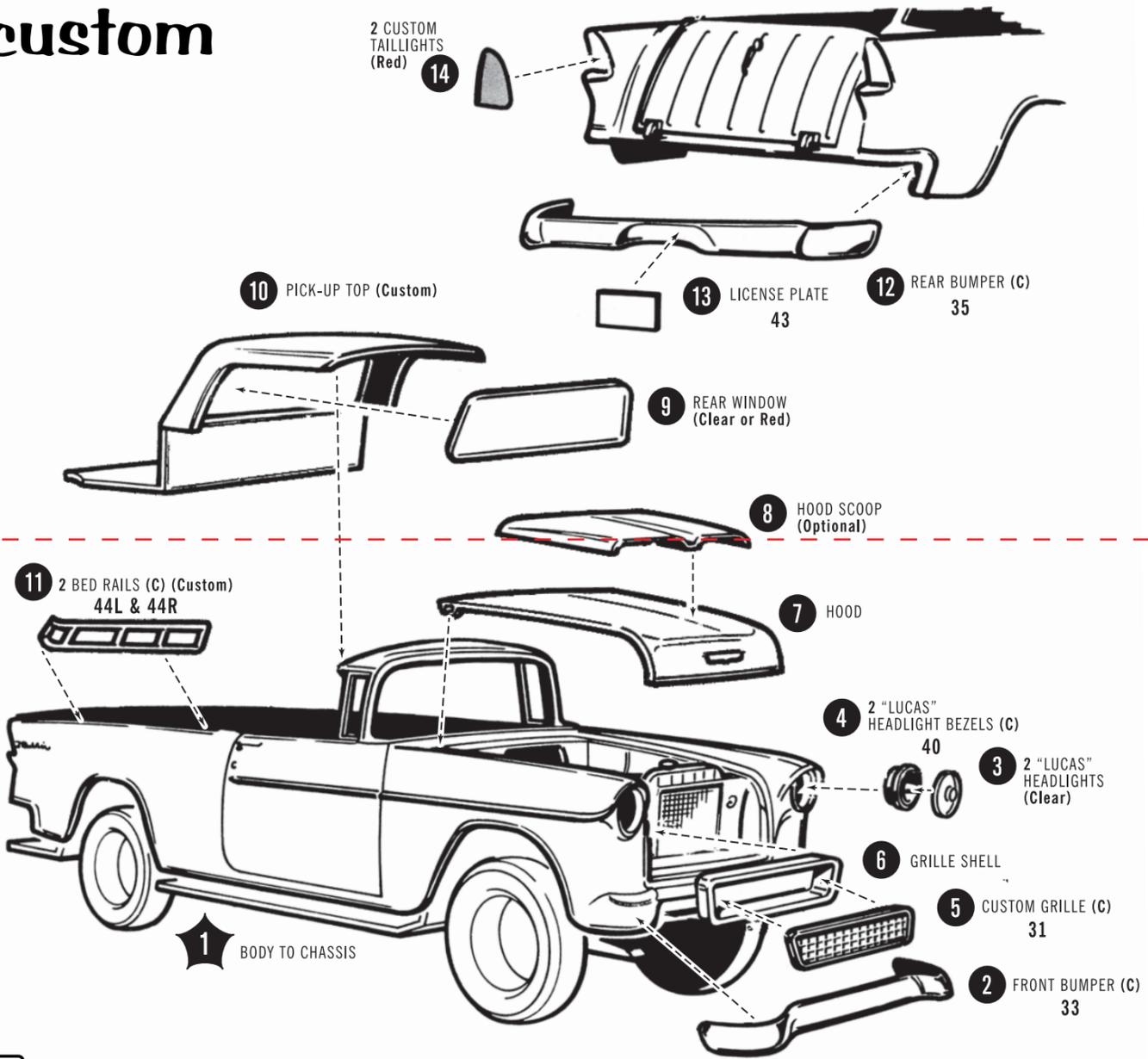
## stock



## drag



## custom

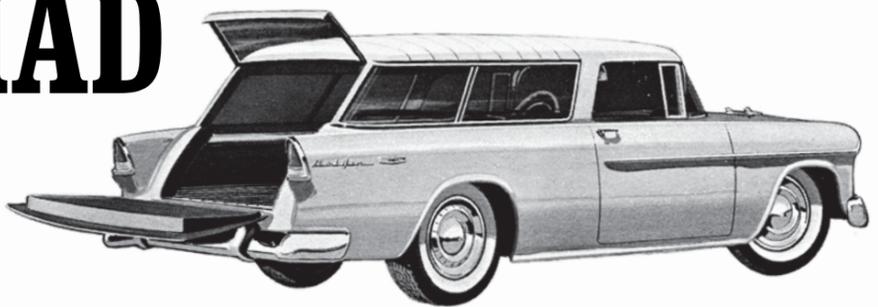


**gm** **GOODYEAR** GENERAL MOTORS Trademarks used under license to Round 2, LLC. Goodyear (and Winged Foot Design) and Blimp Design are trademarks of The Goodyear Tire & Rubber Company used under license by Round 2, LLC, South Bend, IN 46628. Copyright 2022 The Goodyear Tire & Rubber Company. AMT and design and Round 2 and design are trademarks of Round 2, LLC. © 2022 Round 2, LLC, South Bend, IN 46628 USA. Product and packaging designed in the USA. Made in China. All rights reserved.

# '55 CHEVROLET NOMAD

AUTHENTIC 1/25TH SCALE MODEL

3in1  
Trophy  
SERIES



### READ THIS BEFORE YOU BEGIN

This kit may be built ONE OF THREE WAYS. Look over this instruction sheet carefully before you begin building. You may decide to combine parts from the different versions shown, or use parts from other AMT kits for a really personalized model. After you've planned your build, follow the assembly instructions WITHOUT CEMENTING the parts together. This will familiarize you with the fit and location of the parts.

For the neatest job, the various sub-assemblies and components should be painted before any cementing. For example: in building the custom version, all non-chrome parts such as scoops, pans, skirts, etc. should

be cemented in place and the body should then be painted as a unit for a smooth, professional-looking finish.

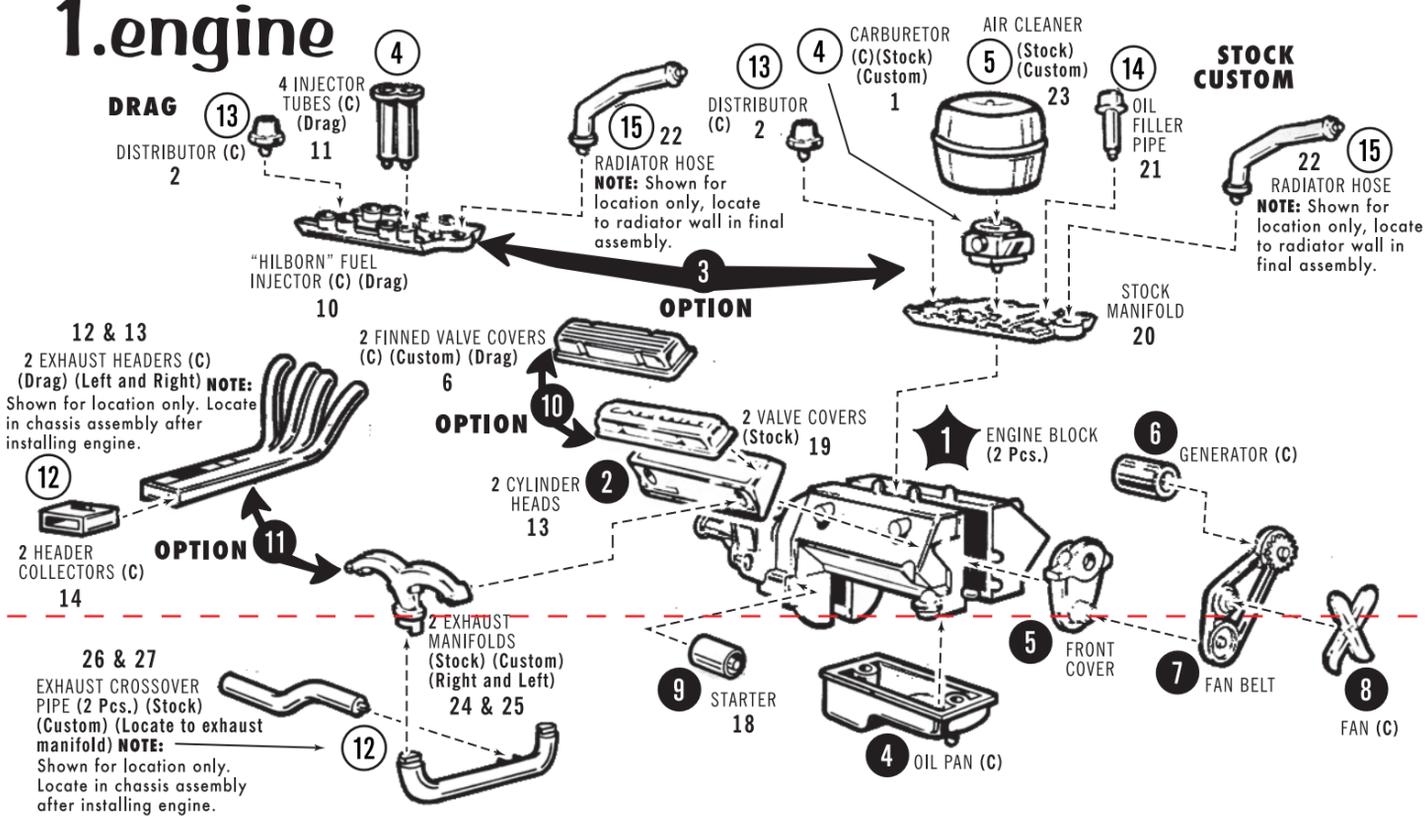
AMT kits are molded from the finest high-impact styrene plastic. Use only paint and cement for assembly. Trim off any excess plastic before cementing parts together. When attaching CHROME parts (indicated by "C" after part names), scrape plating away where cement is to be applied. Use just enough cement to join plastic parts, and be especially careful not to smear cement on exposed surfaces.

amt

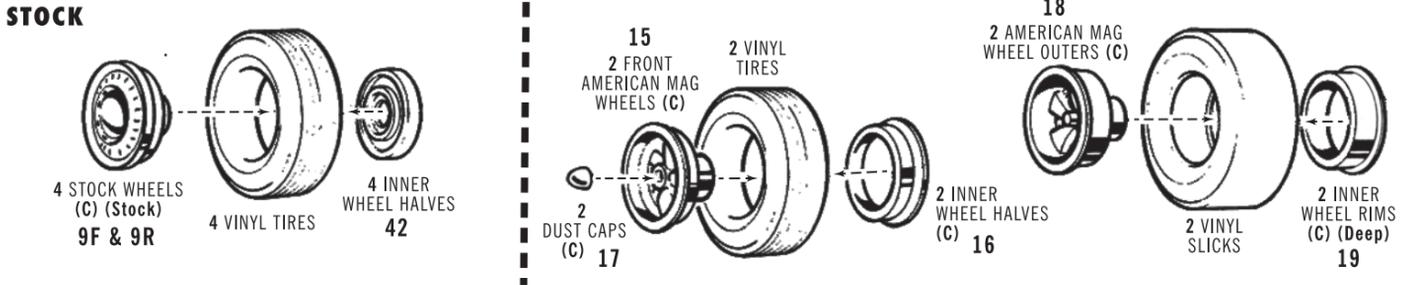
A1297-200

# BASIC ASSEMBLIES

## 1. engine

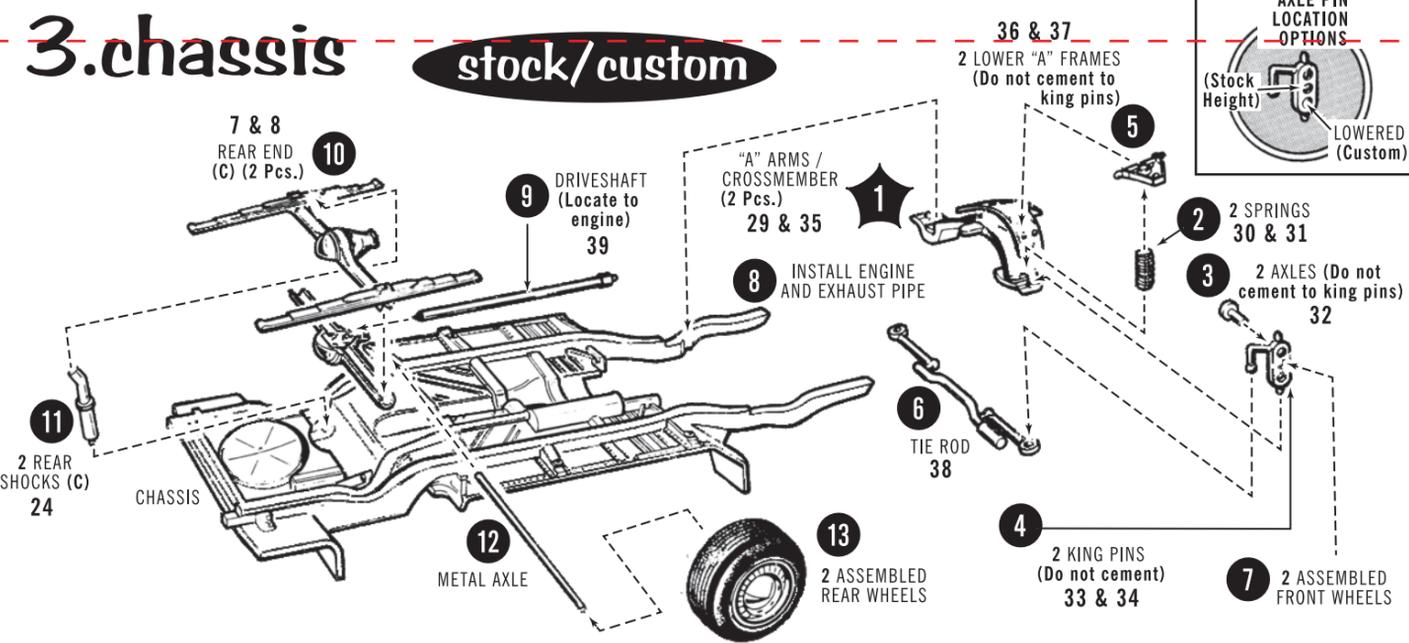


## 2. wheels

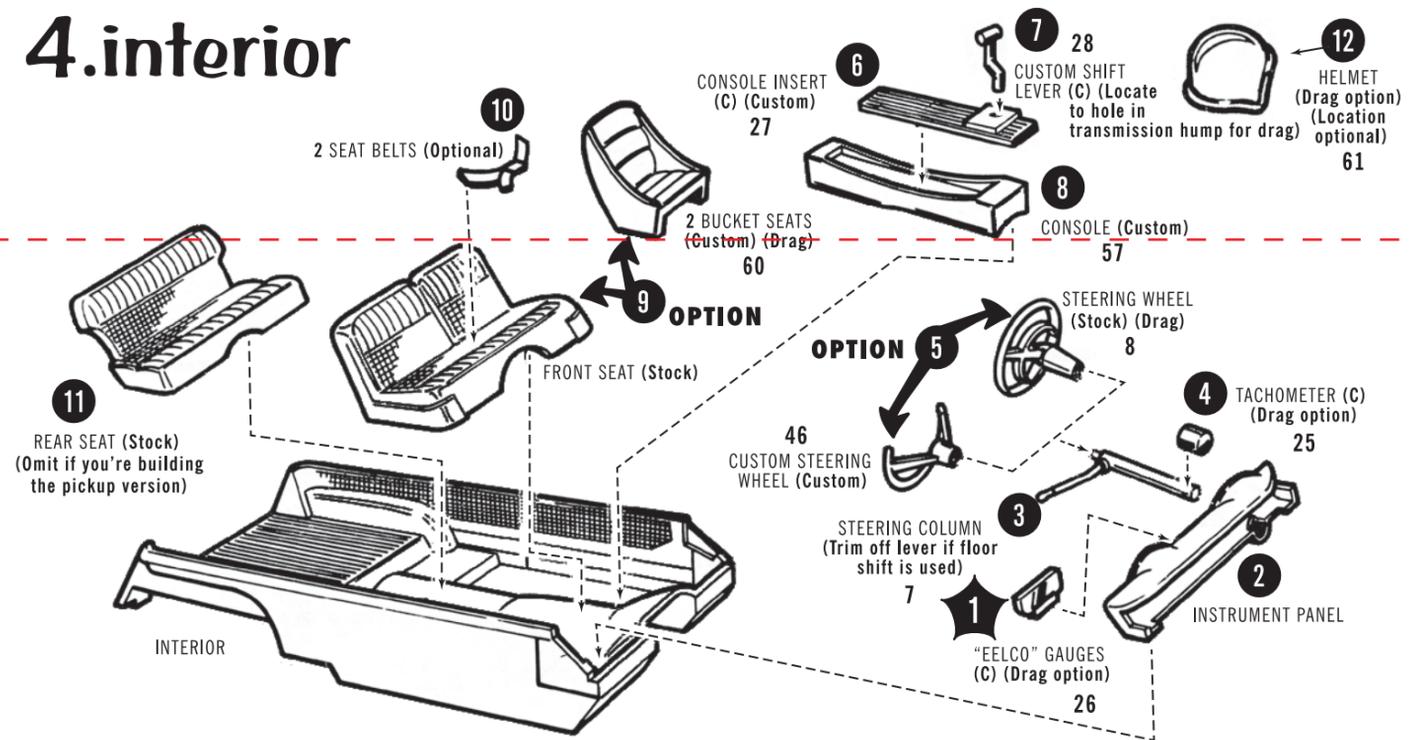


## 3. chassis

### stock/custom



## 4. interior



## 5. body

